



Scratch-itSM Day/Shift Inventory/Sales Sheet

Date/Shift: _____

A	B	C	D	E	F	G	H
Bin #	Game #	Pack #	Start of Shift Starting Ticket #	End of Shift *Ending Ticket #	(E - D = F) Tickets Sold	Dollar Value of Tickets	(F x G = H) Dollars Sold
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							
15							
16							
17							
18							
19							
20							
21							
22							
23							
24							

Subtotal 1: _____

Section 2: Ticket Packs Added During Day/Shift

Bin #	Game #	Pack #	Start of Shift Starting Ticket #	End of Shift *Ending Ticket #	(E - D = F) Tickets Sold	Dollar Value of Tickets	(F x G = H) Dollars Sold
			000				
			000				
			000				
			000				
			000				
			000				

Subtotal 2: _____

+ Subtotal 1 (from above): _____

= Total Dollars in Scratch-itSM Sold this Day/Shift: _____

At the beginning of the day/shift complete A through D & G.

At the end of the day/shift, complete E.

Subtract "Start of Shift Starting Ticket #" (D) from "End of Shift Starting Ticket #" (E) to reach "Tickets Sold" (F).

Then multiply "Tickets Sold" (F) by "Dollar Value of Tickets" (G) to reach "Dollars Sold" (H).

* If a pack is sold out, use the pack quantity for the ending ticket number.

**Use second section if ticket packs are added to a bin during the day/shift.

Ticket pack quantity		
Dollar value of tickets	Number of tickets in full pack	Dollar value of full pack
\$1.00	200	\$200.00
\$2.00	100	\$200.00
\$3.00	50	\$150.00
\$5.00	50	\$250.00
\$10.00	20	\$200.00
\$20.00	10	\$200.00
\$20.00	20	\$400.00